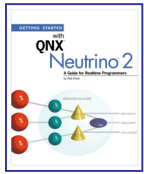
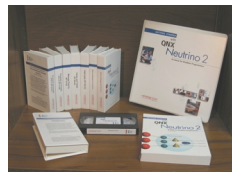


Prices for QNX Books and Training Courses



QNX6 Book (PARSE Software Devices) Author: Robert Krten	Order No.	EUR
Getting started with QNX Neutrino 2 Book, ISBN 0-9682501-1-4 DIN A5 (0,66 Kg)	<i>RK-NT02-book</i>	66 €
The QNX Cookbook - Recipes for Programmers Book, ISBN 0-9682501-2-2 (0,72 Kg) <i>Note that the "Getting Started with QNX Neutrino 2" book is a prerequisite for this book.</i>	<i>RK-QNX6-cookbook</i>	66 €
Bundle of both QNX6 books	<i>RK-NT02-cookbook</i>	126 €

QNX4 Books	Order No.	EUR
PARSE Software Devices Author: Robert Krten Getting started with QNX 4 Book, ISBN 0-9682501-0-6 (0,5 Kg)	<i>RK-QNX4-book</i>	50 €



QNX6 Training (PARSE Software Devices)	Order No.	EUR
QNX6 Video Training Course (PARSE) 8 VHS Video tapes , PAL (8 hours 47 minutes) 1 Student Notebook (File with 4 rings with DIN A4 sheets) 1 NTO2 book: "Getting started with QNX Neutrino 2"	<i>RK-TC-140</i>	limited qties available ! 565 €
QNX6 Video Training Course (PARSE) 1 CD "Video on Demand" (8 hours 47 minutes) 1 Student Notebook (File with 4 rings and DIN A4 sheets) 1 NTO2 book: "Getting started with QNX Neutrino 2"	<i>RK-TC-150</i>	565 €
QNX6 Video Training Course: RK-TC-150 + The QNX Cookbook - Recipes for Programmers	<i>RK-TC-250</i>	628 €
Training material for additional students: 1 Student Workbook (File with 4 rings and DIN A4 sheets) 1 NTO2 book: "Getting started with QNX Neutrino 2"	<i>RK-TC-151</i>	189 €
Training material for additional students: RK-TC-151 + The QNX Cookbook - Recipes for Programmers	<i>RK-TC-251</i>	252 €
Site license for video training RK-TC-140 or RK-TC-150 as single site for the corporate server incl. duplication rights for the notebook for internal use only.	<i>RK-TC-143</i> or <i>RK-TC-153</i>	\$7,500 CAD

All prices net EXW Elz/Germany, w/o tax.

For Germany and EC countries plus 19% VAT (training), 7% VAT (books)

shipping & handling fee for a registered package with 1 (2) books:

6,25 (6,90)EUR for Germany;

8,55 (13,05)EUR for Europe; 10,05 (18,05)EUR for airmail in Europe,

8,55 (13,05)EUR for ROW, 15,05 (23,05)EUR for airmail to ROW

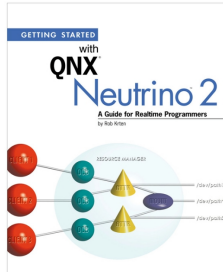
VISA and MasterCard accepted!

contact: js@steinhoff-automation.com

For Realtime Programmers:

Video-on-Demand training on CD for QNX6


The training material from PARSE Software Devices is offered on a CD, includes a student notebook which has a copy of the student notes, as well as a copy of the successful "Getting Started with QNX Neutrino 2" book.

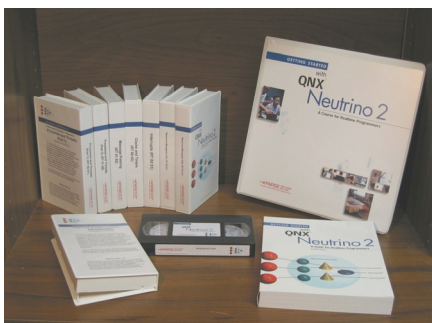


Video training is a cost-effective alternative to instructor-led training, and allows your seasoned developers and new-hires to get up to speed quickly, without the need to travel. The video training course is an ideal way of learning the concepts of processes, threads, realtime programming, device drivers, interprocess communications, and other aspects of systems-level programming for the QNX Neutrino operating system -- in short, everything you need for your project or evaluation. Video training is also an effective preview or review for instructor-led training seminars.

The course retails for 565 or 628 EUR, with additional student license sets (consisting of one notebook and one or two books) for 189 EUR or 252 EUR each. Quantity discounts and site licenses are also available. [Prices FOB Elz/Germany, w/o VAT]. Annual update subscriptions are also available to protect your investment.

The following table gives you a summary of the content of the Training products:

Section	Duration	Content	 <i>Providing Contract Research & Development Services</i>
Introduction	00:22	Gives a quick tour of the QNX Neutrino operating system; identifies the components, what each is responsible for, and gives an outline of the course material that follows.	
Processes and Threads	02:36	Shows how processes and threads are represented in a Neutrino system; how the kernel schedules threads (priorities, scheduling algorithms); thread basics (creating a thread, synchronization).	
Message Passing	01:53	Introduces the concepts of client/server; blockingstates; kernel calls used for message passing; concepts (channels, connection IDs); impact on scheduling; how to write a server; effective use of threads in message passing.	
Timing	00:43	How Neutrino represents time; kernel and POSIX calls; effective use of timers for periodic events; kernel timeouts.	
Interrupts	00:51	Neutrino's interrupt subsystem; relationship to hardware; kernel calls; interrupt service routines; effective use of InterruptAttach() versus InterruptAttachEvent(); synchronously waiting for an interrupt.	
Resource Managers	02:22	Concepts; client/server interaction revisited; message passing implicated; structure of a resource manager; how a client finds a resource manager; resource manager data structures; POSIX layer and lower layer functionality provided by library; library functions; minimal resource manager; adding/overriding functions; development of a resource manager.	



11/2007